2023-2024 DIGITAL IMAGING SYLLABUS

Course Title: Digital Imaging Instructor Name: Dan Chase

Units of Credit: 5 Credits each Semester

Irvington High School, Room 84

Irvington Office Hours: 10:00 – 12:00 Monday-Friday MVROP Office Hours: 7:30 – 3:00 Monday-Friday

Contact Info: dchase@mvrop.org

Course Description:

Introduction to basic knowledge, skills, abilities, processes, and tools required for New Media applications such as, Digital Image Manipulation, Animation, Audio, Digital Video & Storytelling. Students will be involved in class lectures and hands-on lab activities designed to help them create their own original working New Media portfolio to showcase their talents.

Prerequisites:

Basic computer operations or completion or Computer skills class. Recommended 10th Grade reading level.

Supplies recommended:

●16 Gig USB drive (recommended)

Course Objectives:

Digital Imaging will prepare its students for careers in New Media with a fine arts emphasis within the context of digital image manipulation. Students will become literate in traditional and New Media terminology, ideas, application, and ethics in creating their own digital works of art, video, animations, and images. Students will become proficient in digital image manipulation as well as adept in a variety of software applications. This program also includes a career technical element where student's assignments designed to help prepare them for the working world in this exciting field.

Assignment Schedule:

Assignments, point values and project due dates will be posted on Google Classroom. Students MUST use their provided FUSD district email accounts when signing up for Google Classroom. Students that cannot be notified by email by their district provided emails are encouraged to email a request to dchase@mvrop.org to add an additional personal email to receive an email invitation, you must respond within 120 days. You will receive: Missing work, Upcoming work, and Class activity—Announcements, assignments, and questions recently posted by the teacher. Please add your full name & class period in the email.

Grading Policy:

Grading is based on 100 points per day, some extended assignments may hold a higher point value, however are still based on the 100 points per day. For example. A 5-day project may be graded at 500 points. Points will be deducted for unexcused tardies, behavior etc. Your final grade in the course will be based on the following:

- Assignments/Projects
- Portfolio
- Attendance
- Participation/Behavior

NOTE: Digital Imaging is a Mission Valley ROP Class After your numerical grade has been determined, your letter grade will be calculated as following:

- •A 90-100% of the total percentage points
- **B** 80-89% of the total percentage points
- **C** 70-79% of the total percentage points
- **•D** 60-69% of the total percentage points
- **F** 59% or below no credit

In-class Events: Students are required to work in various groups to complete some class projects. Each student must individually submit each class project to the instructor.

Additional Policies and Procedures of the Classroom:

Mission Valley ROP is committed to preparing students for the workforce. This preparation includes technical skills as well as business ethics. Mission Valley ROP does not condone cheating. Any student caught cheating on an exam or copying work from other students will be given one warning and a failing grade on that assignment. Any subsequent incident will result in termination from his/her Mission Valley ROP program, a failing grade, and loss of credits.

No food or drinks (with the exception of water in clear plastic bottles) will be allowed in the classroom. No material or artwork glamorizing gangs, alcohol or drugs will be permitted. No offensive, explicit or harassing material will be permitted. Students violating this policy will receive one warning. Any subsequent incident may result in termination from program.

Students completing this course with a grade of "C" or better will receive a Mission Valley ROP Certificate of Completion listing competencies achieved in the course."

CLASSROOM RULES

- •Arrive on time and ready to work every day. Points will be deducted for tardiness.
- High School appropriate material only. No gang, alcohol, drug or explicit material.
- Everyone will treat each other with respect in the class.
- •Cell phones, pagers, or other electronic devices are not permitted in class.
- •Access to the Internet **ONLY** with instructor's permission and **ONLY** for school work,
- ●No swearing, vulgar gestures or offensive material.

MVROP "SLO" SCHOOL LEARNING OUTCOMES

WORKPLACE BASIC SKILLS AND BEHAVIORS

- Apply skills learned in class
- Analyze information and make decisions
- Communicate verbally and in writing
- Work independently and as a team member in a diverse workplace
- Work reliably, responsibly, and ethically

CAREER TECHNICAL SKILLS

- Demonstrate occupational competencies
- Use appropriate technology
- Understand and practice occupational safety standards
- Demonstrate an awareness of how a business or industry functions

JOB EMPLOYMENT SKILLS

- Develop a plan to achieve career goals
- Use effective job search strategies
- Demonstrate an awareness of the importance of lifelong learning

Please read and sign the Video Meet: Student Expectations Below

Video Meet: Student Expectations

Before you start

- 1. The time & link to the Google Meet will be posted in Google Classroom
- 2. Gather your materials: device, papers, pencil/pen.
- 3. Find a spot without distractions.
- 4. If it would not be appropriate in the classroom, it is not appropriate in the meeting.
- 5. Be on time.

Important privacy issues

- 1. When you participate in a video meeting, you are providing a "window" into your home.
- 2. Please think about what is behind you and what may come into view during the meeting.
- 3. Do not screenshot or record anything during the meeting.
- 4. Do not share the link with anyone that is not in the class.

Joining the meeting

- 1. Click on the link or call the phone number posted in Google Classroom.
- 2
- 3. Check in through the chat (top right) when you arrive. "Tom is here."
- 4. Mute yourself by clicking on the bottom of the screen.

Using your mic

- 1. Unmute yourself when you want to talk, then mute again.
- 2. Select the mic button on the bottom of your screen
- 3. Pause for a moment to allow for the audio delay.
- 4. Talk normally.
- 5. Do not have side conversations. The mic will pick up other noises in the room.

Using your camera

- 1. Select the camera button on the bottom of your screen to turn it on and off.
- 2. Try to look at the camera, not your screen when you are talking.
- 3. If your camera is off, you will need to say who you are when you talk.

Stay engaged

- 1. Nod or do "thumbs up" when others are talking.
- 2. Try not to do anything else when you are participating in the meeting.
- 3. Use the chat, but think before you type, just like you would think before you talk.
- 4. Raise your hand to share ideas, and the teacher will ask you to unmute yourself.

Keeping track

1. Take notes on paper or in a doc during the meeting.

Some final thoughts

- 2. Always behave as if your camera and mic are on.
- 3. Be respectful and patient.
- 4. We will get through this together!

Student Initials	Guardian Initials